

Uboat Suboctave Kit Building Manual



Effect Pedal Kits: Uboat Suboctave

The **Uboat Suboctave** is a very smooth **sub-octave** effect that generates a note one octave below the one you play. The **Uboat Suboctave** uses the same principle than other octavers to generate the output: it basically divides by two the frequency of the input signal, obtaining a sound one octave lower than the original. Nevertheless, the **Uboat Suboctave** uses a different method than the classic Boss OC-2 to create a circuit with a great tracking and responsiveness that generates a synth-like sound.

A quick note: to get the better results, the **Uboat Suboctave** should be used with **single notes** so it can properly track the audio and generate the octave down.

- The *MIX* knob lets you blend the generated sub-octave note with the dry signal, so you can go from just your original audio to the pure generated effect sound and everything in between.

- The *DPDT* alternates between the generated signal being in phase with the original audio (normal mode) and being 90° out of phase (synth mode).

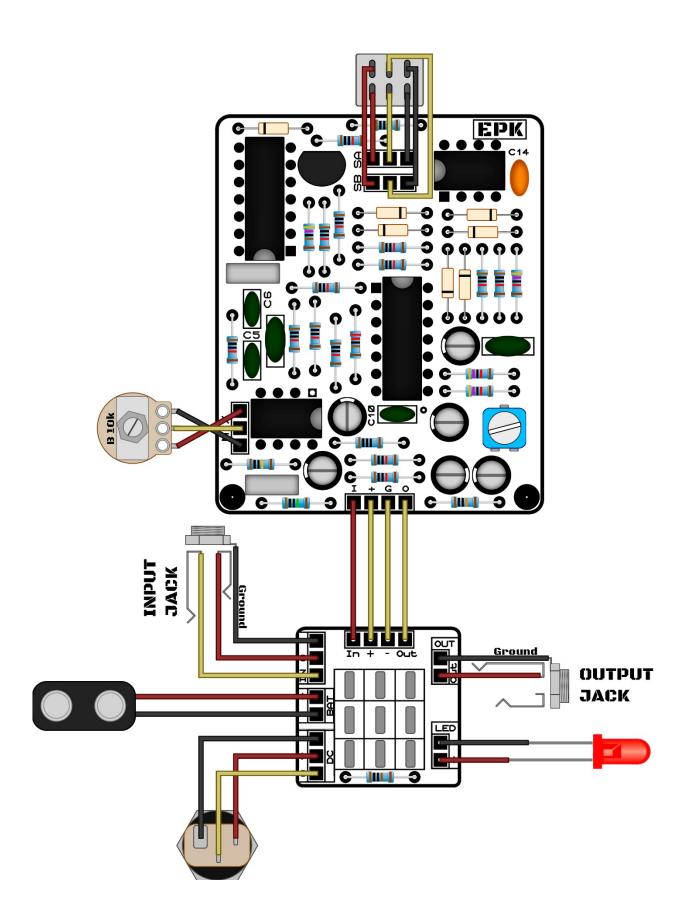
BOM (1/2)

Resistors (24)					Capacitors (14)			
1	R1	10M		2	C1, C8	100n		
15	R2, R3, R5, R6, R7, R9, R10, R11, R12, R13, R14, R15, R16, R17, R18	10k	[IIII]	2	C2, C3	47u (electrolytic)		
1	R4	1M		2	C4, C15	22n		
1	R8	2.2k		2	C5, C6	4.7n		
1	R19	4.7k		1	C7	1u (electrolytic)		
3	R20, R21, R22	47k		3	C9, C11, C12	10u (electrolytic)		
1	R23	100k		1	C10	2.2n		
1	R24	100		1	C14	10p (ceramic)		

BOM (2/2)

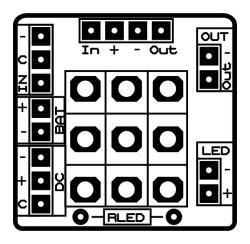
Diodes, Transistors and ICs			Generic Parts and Potentiometers			
2	U1, U3	TL072	1	Battery clip		
1	U2	TL074	1	DC Jack		
1	U4	CD4013	1	RLED	1k LED resistor	
			1	LED Bezel		
1	Q1	J113	1	3PDT		
7	D1, D2, D3, D4, D5, D6, D7	1N914	2	IN, OUT	6.35mm Jacks	
			1	Trimmer 100k		
			1	DPDT	SA, SB	
			1	10kB Linear Potentiometer	Mix	

Component Placement

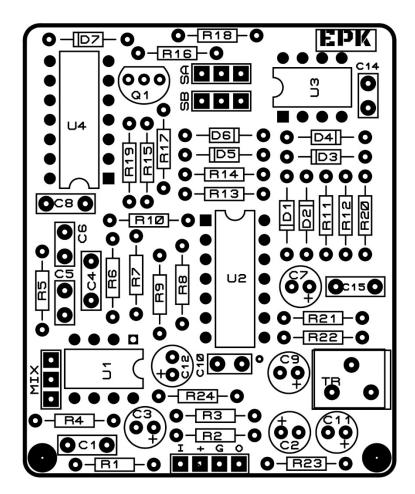


Board Layouts

3PDT PCB

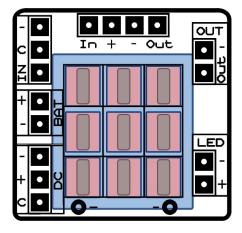


Effect PCB



Building Tips

1- Pay attention to the **orientation of the 3PDT**! In the following picture you can see how the 3PDT pins should be positioned (inserting the pins in the holes can be a bit tight to avoid movement while soldering):



2- For a proper soldering you just have to apply the right amount of solder wire. A right solder joint should have a concave shape around the joint and look like this:



- 3- Don't apply too much heat! When soldering, the time you hold the solder iron against the joint should be **as short as posible** to avoid damaging any part (a few seconds should be enough). If you can't get a solder joint right, **let it cool** a bit before trying again.
- 4- If having troubles with the building, checking the schematic in the last page will help you find **where the audio signal stops**. When you find the spot, check out that **everything around that joint is ok** (components placed at their right place, solder joints...).

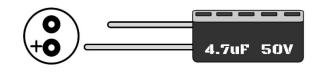
Building Tips

5- Pay attention to the **parts that have a polarity** and make sure they are connected as in the component placement picture:

- <u>ICs</u> (they have a small dot or indication that must fit the indication in the board

	\sim	0		0
0	U1	0	0	0
0		0	0	0
0		0	0	0
0		0	0	0
0		0	0	0
0		0	0	0
0		0	0	0

- **<u>Electrolytic capacitors</u>** (longer pin is connected to the "+" hole):



- **Diodes** (check for the mark and make it fit with the one in the PCB):



- Leds (longer pin is connected to the "+" hole)

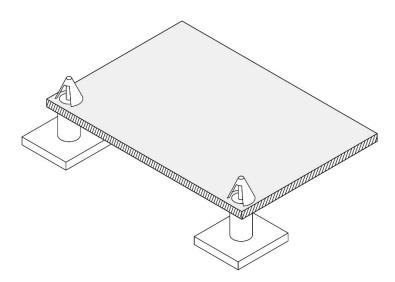


- **<u>Transistors</u>** (inserted to fit the drawing in the PCB)



Building Tips

6- With the kit we include plastic PCB supports with an adhesive bottom. You can use them to anchor the PCB to your enclosure for a better stability. Just insert the PCB support tip into the 3.5mm holes and remove the adhesive protective film.



To avoid any issue always check the latest building manual. Use the pictures only as a reference! Colors/shapes of wires, PCB or parts can change slightly, this doesn't affect their functionality in any way.

Always double check part polarity, resistor and capacitor values, potentiometer placement, IC orientation... before soldering.

Schematic

